THE CITY COLLEGE – SCHOOL OF ENGINEERING

Computer Science Curriculum Fall 2022 – Spring 2023

Math 20100			Science Elective 5			Engl 11000				Speech 11100 6				Liberal Arts	
Calculus I Pre: Math 19500 (C min)						Freshman Composition				Foundations of Speech Comm.					
4 cr.			4 cr.			3 cr.				3 cr.			3 cr.		
Math 21200		Science Elective 5			CSc 10300							c 10400		21007 ⁷	
Calculus II Pre: Math 20100 (C min)						Intro to Computing for Majors Pre: Math 19500 (C min) or Pre/Co: Math 20100 (C				100 (C min)	Discrete Math Structures Pre: Math 20100 (C min)			Writing for Engineering Pre: Eng 11000 or FIQWS	
4 cr.			4 cr.			3 cr.				4 cr.					
Math 21300			CSc 21100			Sc 21200				CSc 21700 Probability & Statistics for				Li	beral Arts
Calculus III Pre: Math 21200 (C min)		Fund. of Computer Systems Pre: CSc 10300 or permission			ta Structure :: CSc 10300	or permission, & CSc 10400			Pre: CSc 10300, CSc 10400				n)		
4 cr.			3 cr.			er.	•			3 cr.				3 0	er.
		Elective 5							CSc 11300		Free Elective ⁸				
Elements of Linear Algebra Pre: Math 21200 (C min) or Math		Algorithms Pre: CSc 2120		00		Software Design Lab Pre: CSc 21200,		Programming Language Pre: CSc 10300		Co-op Study 9 and any		any cou	ırse except		
20300 (C min.)						& Engl 21007 or 2100x					remedial, lower level than worker education, or inde			required, duplicate,	
										courses.	ucanon, c	or maep	endent study		
3 cr. 4 cr.			3 cr.		3	3 cr.		1 cr.			3 cr.				
CSc 30400			CSc 38000 Computer Security					CSc 33500		CSc 3				33600	
Theoretical Computer Sci. Pre: CSc 22000 Numerical Issues in Pre: CSc 21700, CS Math 21300 (C min min) & Math 34600					curity.) or (CSc 21000 &		Programming Language F Pre: CSc 22000 & CSc 2210							duction to Database Systems CSc 22000, CSc 22100	
			or Math 20300 (C EE 21000), and Csc 2			000									
3 cr.				3 cr.				3 cr.		3 cr.		3 cr.			
A. Theory & Application Elective °(1 or 2 Courses)							CSc 34300		Engr 27600 Engineering		or	Eco 10400			
CSc 42200: Computability							Pre: Ĉ	Pre: CSc 21100 or		Computer Organ. Lab Co: CSc 34200		Economics Pre:			Intro. Quant. Economics
			18000: Cryptograpl 18600: Computa Co	Pre: CSc 22000 & (CSc 22100)			(CSc 21000 & EE 21000) Co: CSc 34300				Math 20100 (C min)			Pre: Math 20100 or 20500	
CSc 44800: Artificial Intelligence			loood. Computa Complex		(C3C 22100)		C0. C	Co. Coc 54500							01 20300
3 or 6 cr.				4 cr.		3 cr.			1 cr.		3 cr.				
B. Computational Techniques For Sci & Engr Elective ' (1 or 2 Cours					urses)	Technical Elective 8				CSc 59866					Liberal Arts
CSc 44000: Computational Methods						Courses in Computer Science, Biology, Chemistry, EAS, Math, Physics, & Engineering, excluding:					Iath,	Senior Design Project I Pre/Co: Senior, Perm. (20000 or higher)			
CSc 44200: Systems Simulation CSc 44500: Big Data Mgmt & Analys CSc 47200: Computer Vision CSc 47200: Computer Graphics						(1) courses at the 10000 level;						(two consecutive			
CSc 44600: Math. Optimization Tech. CSc 47400: Visualization						(2) courses with no prerequisites; (3) "professional" courses;						semesters)			
CSc 44700: Intro to Machine Learning CSc 47900: Digital Libraries						(4) project & seminar courses;									
CSc 46000: Intro to Data Science						(5) duplicate courses.						2			2
3 or 6 cr.						3 cr.						3 cr. CSc 59867			3 cr. Liberal Arts
C. Computer Systems Elective '(1 or 2 Courses)						Technical Elective ⁸ Courses in Computer Science, Biology, Chemistry, EAS, Math,						Senior Design Project II		ct II	(20000 or higher)
CSc 31800: Internet Prog CSc 43800: Real-Time Comput Syst CSc 41200: Computer Networks CSc 45600: Top In Mod Software Engr						Physics, & Engineering; excluding:					Pre: CSc 59			(
CSc 42000: Compiler Construct CSc 47300: Website and Web App						(1) courses at the 10000 level; (2) courses with no prerequisites;									
CSc 43000: Distributed Comput CSc 43500: Concur. in Oper Sys.						(3) "professional" courses;									
Coc 45500: Concur. in Op			(4) project & seminar courses; (5) duplicate courses.							ı					
3 or 6 cr.							3 cr.								3 cr.

- 1. The latest version of the curriculum sheet supersedes any curriculum and requisites in the Undergraduate Bulletin or online.
- 2. "C" Passing Grade Requirement: Courses in shaded area () require a minimum passing grade of "C".
- 3. Skills tests: Certain students may be required to pass CUNY Assessment Tests in one or more subjects within 1 or 2 years of admission.
- 4. Liberal Arts electives: Computer science students must take four approved courses, of which at least two must have course numbers of 20000 or higher. They should satisfy each of the Flexible Core (Pathways) liberal arts requirements in the Creative Expression (CE), World Cultures & Global Issues (WCGI), Individual & Society (IS), and U.S. Experience (US) areas. Prior courses in these four areas from other colleges can satisfy the electives. See ccny.cuny.edu/engineering/pathways for details and the Pathways course lists. A prior degree may remove the requirement of all four courses.
- 5. Science Elective Requirements: Students are required to take at least 12 credits of science. These credits must include one of the following sequences: (a) Bio 10100 & 10200 (8 cr.), (b) Chem 10301 & 10401 (8 cr.), or (c) Phys 20700 & 20800 (8cr.). In addition students need to take at least one more course in Biology, Chemistry or Physics at a level not lower than the required in Biology, Chemistry or Physics.
- 6. Speech Requirements: Students who are exempted from Speech 11100 must take another speech course in its place.
- 7. ENGL 21007 (Writing for Engineering), Speech 11100 (Foundation of Speech Communications) and ENGR 27600 (Engineering Economics) or Econ 10400 (Economics) are required courses in the Computer Science major, and not just General Education requirements.
- 8. Free/Technical Elective Requirements: CSc 10000 can be used as a Free Elective only if it is taken before CSc 10300. CSc 31700 (The Internet) counts only as a free elective. Co-op Option: Computer science students with an approved application can take the co-op option (CSc 59001 3cr, CSc 59002 3cr, CSc 59003 3cr, CSc 59004 0cr), where they can earn up to 9 academic credits. Inquire with the department for more information.
- 9. CSc Electives: Take one course in each of three elective groups (A C) and then one additional course in one of the three groups.
- **10. Other Graduation Requirements:** Apply for graduation during registration for the last semester. Minimum GPA of 2.00. Minimum QPA of zero. Residency Requirement: 33 credits of 30000-level or higher Computer Science courses taken at CCNY.
- 11. **Program Changes:** Substitution of other courses for required courses must be approved by the Chair of the Computer Science Department (NAC-8/206), and the Associate Dean of the Office of Undergraduate Affairs (ST-209).
- 12. ENGR 10200 (A data science and statistical approach to programming) 3 cr., and ENGR 20200 (Bridge to C++) 0 cr., are only for non-computer science students.

Total Credits: 127.